10/5838/0

PATENT APPLICATION FEE DETERMINATION RECORD Application or Docket Number Effective December 8, 2004 833,0000 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN TYPE (Column 1) ·OR (Column 2) SMALL ENTITY U.S. NATIONAL STAGE FEES RATE FEE RATE FEE BASIC FEE SMALL ENT. = \$ 150 LARGE ENT. = \$ 300 BASIC FEE OR BASIC FEE EXAMINATION FEE RXV Salisfies PCT Article 33(1) All other situations = (4) = \$50/\$100EXAM. FEE \$ 100/\$ 200 EXAM. FEE W U.S. IS ISA = \$ 60/\$ 100 SEARCH FEE All other situations = ALL other countries = SEARCH FEE \$ 200 / \$ 400 \$ 260 / \$ 500 SEARCH FEE FEE FOR EXTRA SPEC. PGS. minus 100 = 750 = X \$ 125 =X \$ 250 =TOTAL CHARGEABLE CLAIMS minus 20 = X \$ 25 =-OR X \$ 50 =INDEPENDENT CLAIMS minus 3 = X \$ 100 =MULTIPLE DEPENDENT CLAIM PRESENT OR X \$ 200 =+\$180= If the difference in column 1 is less than zero, enter "0" in column 2 OR + \$ 360 = TOTAL OR TOTAL CLAIMS AS AMENDED - PART II OTHER THAN (Column 1) (Column 2) (Column 3) SMALL ENTITY OR SMALL ENTITY CLAIMS HIGHEST REMAINING NUMBER PRESENT ·EXTRA ADDI-**AFTER** 40DH MENDMENT PREVIOUSLY RATE TIONAL AMENDMENT RATE TÓNAL PAID FOR FEE **Fotal** /FEE Minus X \$ 25 = OR X \$ 50 = Independent X \$ 100 =OR X \$ 20Ø FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$.180 =OR + \$/360/= TOTAL ADDIT TOTAL ADDI OR FEE (Çolumn 1) (Column 2) (Column 3) CLAIMS HIGHEST REMAINING NUMBER PRESENT ADDI-AFTER AMENDMENT ADDI-**PREVIOUSLY** RATE TIONAL EXTRA. RATE TIONAL PAID FOR FEE Total FEE Minus . ' X \$ 25 = X \$ 50 =independent Minus X \$ 100 =OR X \$ 200 = FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$.180 = + \$ 360 = TOTAL ADDIT OTAL ADDIT OR

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

If the "Highest Number Previously Paid For" IN THIS SPACE is less than '20', enter "20".

if the "Highest Number Previously Paid For" IN THIS SPACE is less than '3', enter "3".

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.